DARK Venture™



TOKEN GUIDE

CHARACTER TOKENS and STANDEES





Character Tokens and Character Standees are used to represent the positions of characters on the location cards that create the map. They are interchangeable for this use. There are 2 tokens for each Hero: 1 for use on the Quest Point Track, to keep track of a player-controlled hero's Quest Points on the Quest Point Track, another to represent the position of that hero on the map (if tokens are being used for this purpose).

STANDEE BASES

The tall, cardboard character standees are slid into the Standee Bases, clear plastic clips, so they can stand unassisted. There are 20 included in the game as, ordinarily, there are no more than 20 characters present in the game at any given time.

HEALTH TOKENS



A played character's health may be tracked using HEALTH TOKENS (of a number corresponding to their character's CURRENT HEALTH) placed on the character's card.

SEARCH TOKENS



After a location has been searched, place a SEARCH TOKEN onto it; it cannot be searched again.

ITEM TOKEN PAIRS



To reduce inventory, a hero or follower may drop an item by placing a numbered ITEM TOKEN onto their character's current location card and a corresponding token onto the item card in the play area, near the location.

ATTACK and ARMOR BONUS TOKENS



If an equipped item provides an attack or armor bonus to a hero or follower, add the corresponding numbered attack (green) and armor (blue) bonus tokens to the dashboard of that hero or follower, in the appropriate spots.

THE SUN TOKEN



At the beginning of a game, the SUN TOKEN is placed onto the "1" on the Day Track, at SUNRISE. At the beginning of each new round, the Sun token moves 1 hour to the right on the Day Track.